



**GEORGE MASON UNIVERSITY'S STUDENT INVOLVEMENT AND
COLLEGE OF VISUAL AND PERFORMING ARTS ANNOUNCE**

GAMEmason

FRIDAY, APRIL 5, 2019

GEORGE MASON UNIVERSITY CENTER FOR THE ARTS

**AN ALL-DAY GAMING CONVENTION FEATURING
OVERWATCH AND SUPER SMASH BROS. TOURNEMENTS BY GMU ESPORTS
INDUSTRY PANELS, Q&A's, AND APPEARANCES INCLUDING
VOICE ACTOR DAVID HAYTER AND GAME DESIGNER JOHN ROMERO**

(FAIRFAX, VA) George Mason University's Student Involvement and the College of Visual and Performing Arts announce GAMEmason (Gaming, Appearances, Meet and Greets and Experiences), an engaging all-day gaming convention April 5 from 11:15 a.m. to 9:30 p.m. in the Center for the Arts Concert Hall and throughout the Music Theater building. The convention is a collaboration with the Computer Game Design Department, Game Analysis Design Interest Group (GADIG), GMU Esports, GMU Anime and Gaming Society, and GMU Voice Acting Club. No matter the interest or genre, there will be something to enjoy for gamers and gaming enthusiasts.

GAMEmason features [educational panels](#), [appearances](#), and meet-in-greets with major power players in the gaming community, including **David Hayter**, Canadian-American voice actor for Solid Snake in the hugely popular "Metal Gear Solid" video game franchise and **John Romero**, award-winning game development icon whose work spans more than 130 games. Participants can discover the ins-and-outs of game design and new technologies such as augment and virtual reality with expert Mason professors, relive childhood fun with arcade games, and peruse gaming industry merchandise in the Concert Hall lobby. The event also includes bring-your-own communal gameplay opportunities and food trucks throughout the day.

Two Esports competitions will be held on the Concert Hall stage: a Super Smash Bros., 5v5 crew battle featuring 10 of Mason's best Super Smash Bros. players, and the conclusion of an inter-collegiate tournament hosted by GMU Overwatch, the Virginia Community Overwatch Invitational. The VCOI is a statewide Overwatch tournament with participants from George Mason University, James Madison University, Old Dominion University, Radford University, Shenandoah University, and Virginia Tech, which kicked off Saturday, February 23 and will culminate during the event April 5.

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For tickets and information, visit: <https://si.gmu.edu/gamemason>

[For a detailed GAMEmason schedule click here.](#)

GAMEmason

Friday, April 5 from 11:15 a.m. to 9:30 p.m.

Registration begins at 11:30 a.m. in the Concert Hall Lobby

George Mason University Center for the Arts

4373 Mason Pond Drive, Fairfax, VA 22030

General Admission tickets:

- Free General Admission for Mason students
- Non-Mason General Admission: \$20.

VIP Access tickets:

- Masons students \$20 ticket
- Non-Mason students \$40 ticket

A general ticket includes access to lobby area for merchandise and arcade games, Music Theater building for individual gaming rooms, concert hall for tournaments and talks, and educational sessions. Show your GAMEmason wristband to enter. VIP tickets provide access to meet-in-greets, signings, VIP seating in the concert hall, and light refreshments in Grand Tier II, as well as a GAMEmason t-shirt and lanyard.

All tickets can be purchased at the Center the Arts box office, or at the Student Involvement Offices in the Hub 2300. A ticket is required to enter event.

Center for the Arts Box Office Hours: Tuesday-Saturday 10 a.m. to 6 p.m.

Student Involvement Offices Hours: Monday-Friday 9 a.m. to 9 p.m.; Sundays 2 p.m. to 8 p.m.

About Student Involvement

Student Involvement encourages students and staff to think creatively. We want everyone to contribute ideas and think of new ways they may enhance campus and their experience at Mason. We offer opportunities to put your ideas into action, learn from hands-on experiences, meet new people, develop life-long friendships and gain skills that will help you be ready for wherever your future takes you!

George Mason University's College of Visual and Performing Arts provides an academic environment in which the arts are explored as individual disciplines and interdisciplinary forms that strengthen one another. The college prepares students for careers as creators, performers, teachers, scholars, arts leaders, and arts entrepreneurs. Understanding that an education in the arts is deepened by regular contact with the work of distinguished visiting artists, the Center for the Arts, the professional presentation and production arm of the college, welcomes a variety of professional and world-renowned artists, musicians and actors to its stage. Students have

the opportunity to perform, create and exhibit their work in a wide variety of public venues including a 2,000-seat Concert Hall. The college is home to the Schools of Music, Dance, Art and Theater, as well as the Computer Game Design, Arts Management, and Film and Video Studies programs. <https://cvpa.gmu.edu>

About George Mason University

George Mason University is Virginia's largest public research university. Located near Washington, D.C., Mason enrolls 37,000 students from 130 countries and all 50 states. Mason has grown rapidly over the past half-century and is recognized for its innovation and entrepreneurship, remarkable diversity and commitment to accessibility.

For more information, please visit:

George Mason University's Center for the Arts



#MasonArts

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